

Introduction to RefCode

March 25, 2016

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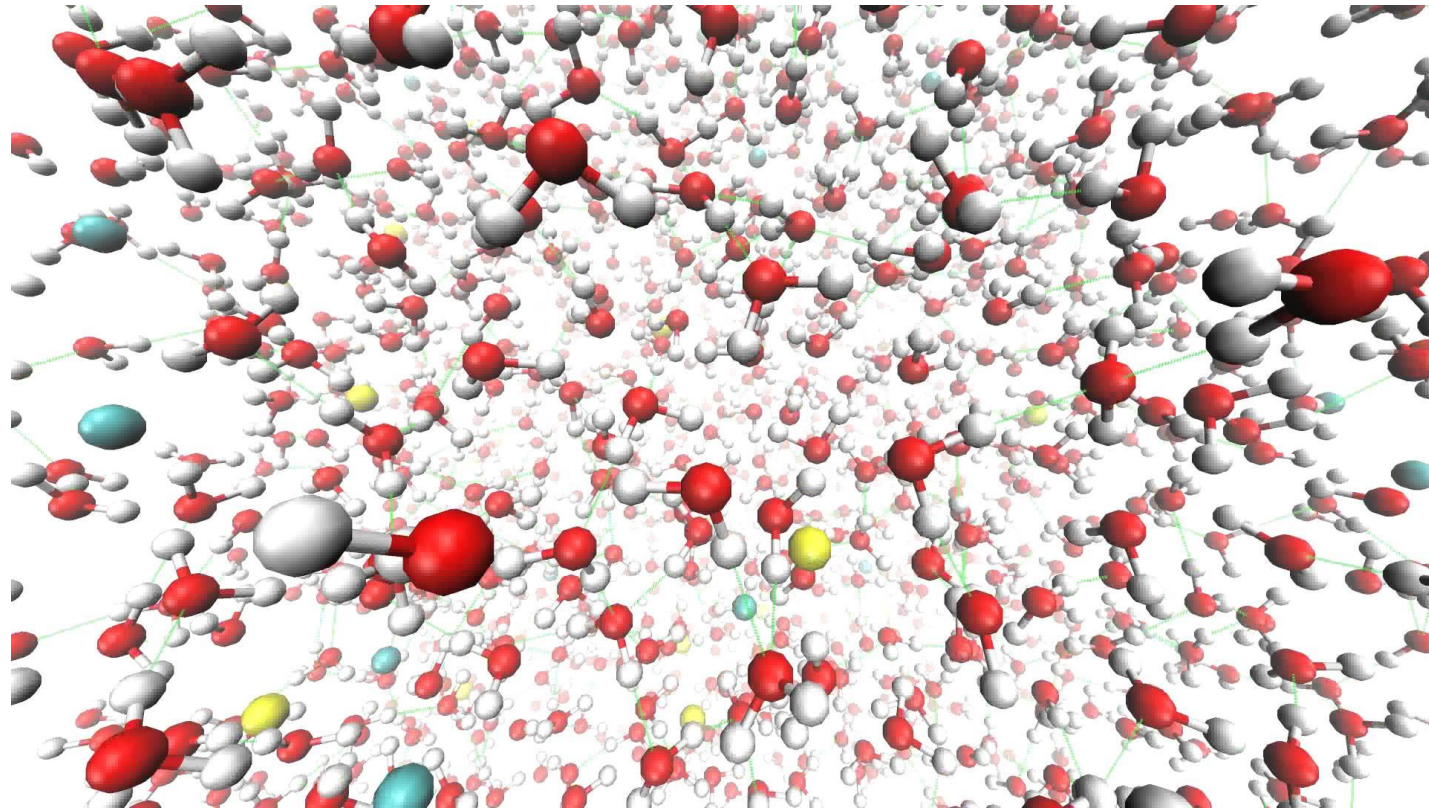
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- Server IP: 140.114.129.170 (ssh)

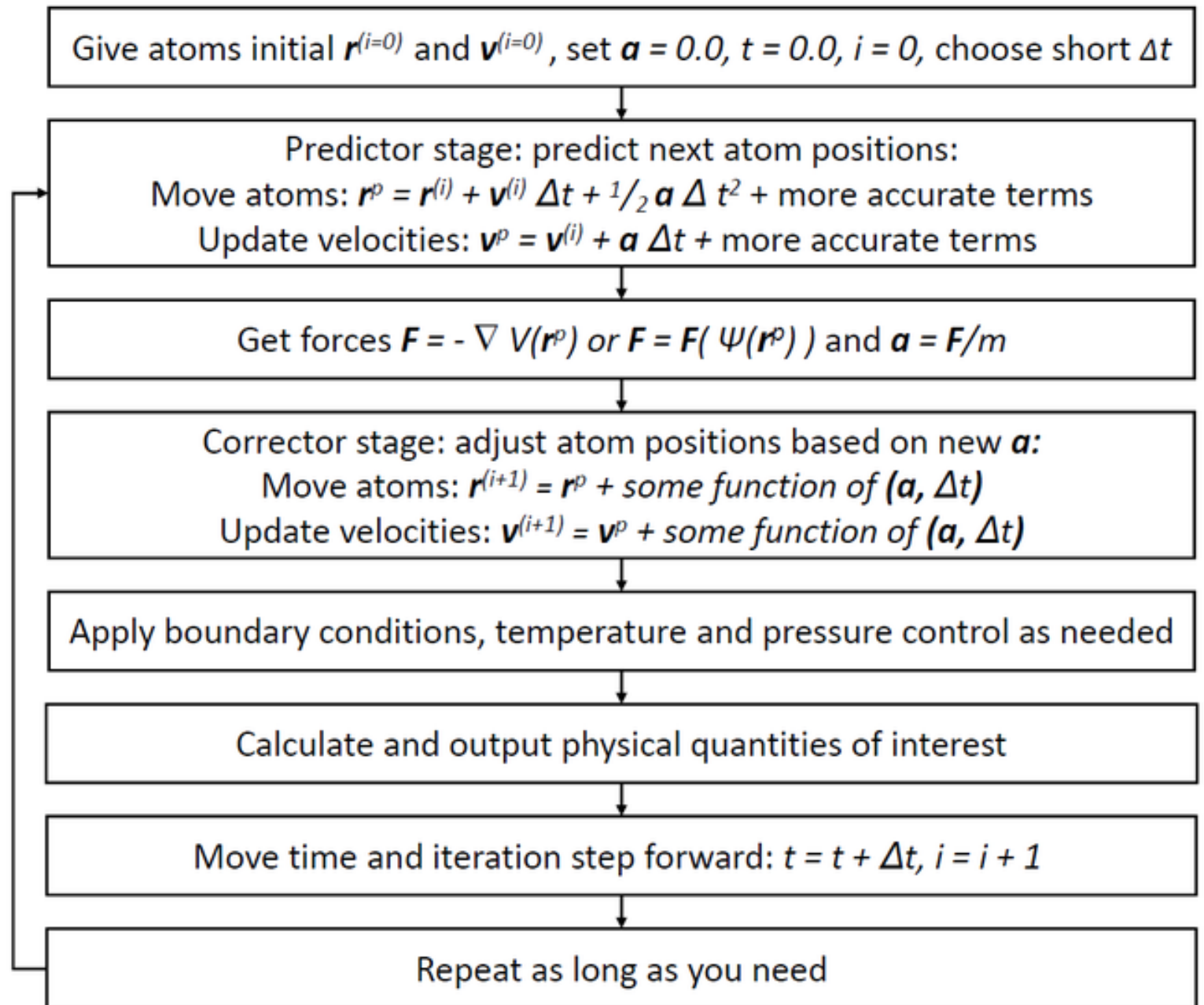
Username	Password	Student ID	Student Name	Email
2015sm1	phys7039a			
2015sm2	phys7039b			
2015sm3	phys7039c			
2015sm4	phys7039d			
2015sm5	phys7039e			
2015sm6	phys7039f			
2015sm7	phys7039g			

Last Week

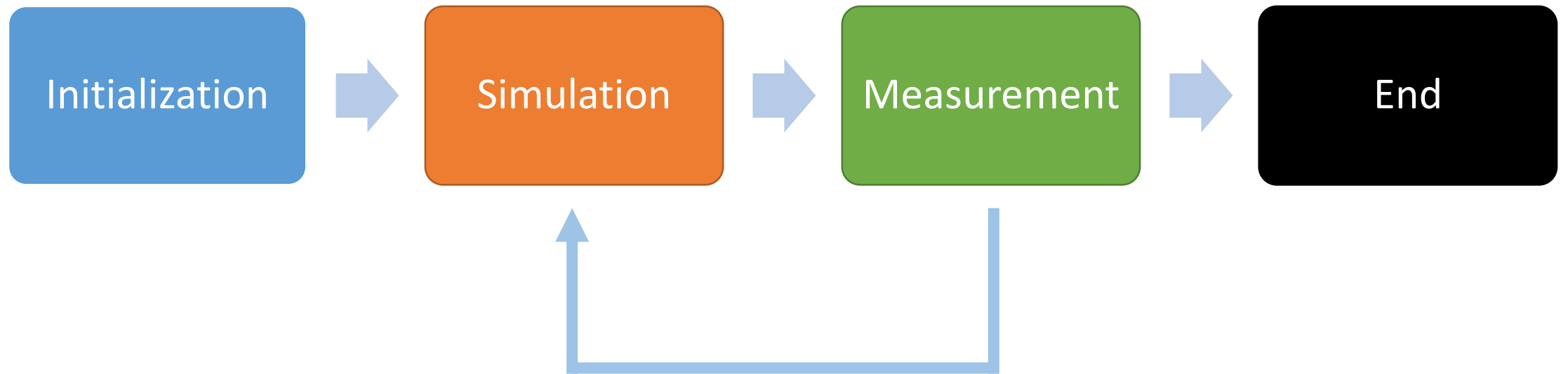
- We talked about the general aspects of MD simulation



Recipe of MD

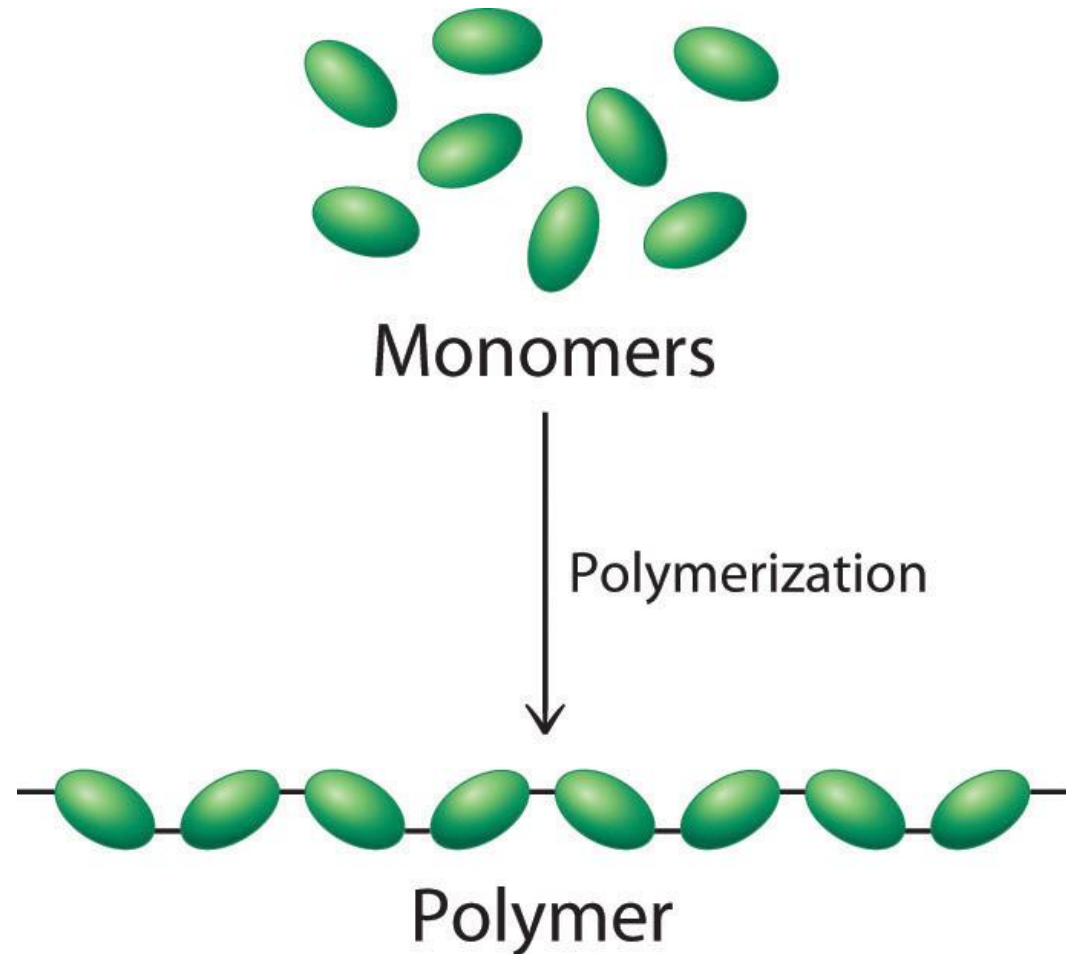


Simplified Recipe for MD Simulation

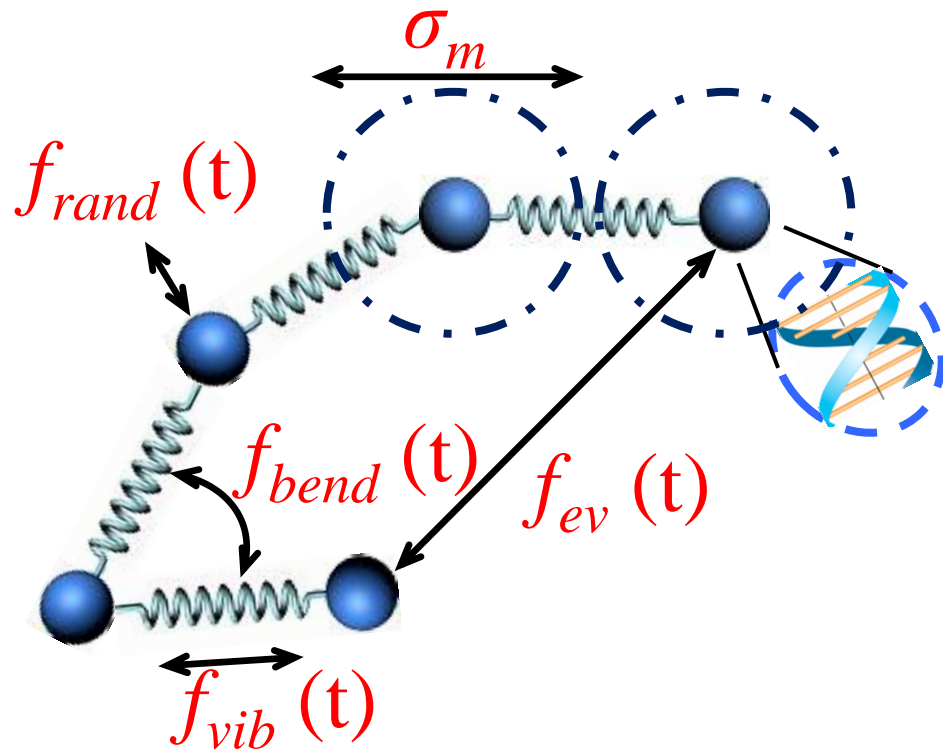


Now about the Reference Code

- The reference code simulates a model polymer system with semi-flexible chain



DNA Model with Langevin Dynamics



- Bonded Interaction
 - U_{vib}
 - U_{bend}
- Non-Bonded Int.
 - U_{ev}

Numerical Method: Velocity Verlet

$$\vec{f}(t + \tau) = -\nabla U - \zeta \vec{v}(t) + \vec{f}_{rand}(t)$$

$$U = U_{vib} + U_{bend} + U_{ev} + U_{wall}$$

$$U_{vib} = \frac{k_{vib} k_B T}{2\sigma_m^2} \sum (|\vec{r}_i - \vec{r}_{i+1}| - \sigma_m)^2$$

$$U_{bend} = k_{bend} k_B T \sum \left(1 - \frac{(\vec{r}_{i-1} - \vec{r}_i)(\vec{r}_i - \vec{r}_{i+1})}{|\vec{r}_{i-1} - \vec{r}_i| |\vec{r}_i - \vec{r}_{i+1}|} \right)$$

$$U_{ev,mn} = \varepsilon_{mn} k_B T \sum \exp[-\alpha_{mn} (r_{i,j} - \sigma_{mn})]$$

m - n : monomer-monomer, monomer-nanoparticle

$$U_{wall,n} = k_{wall,n} k_B T \left(\sigma_n - |\vec{r}_n \cdot \hat{i} - \vec{r}_{wall}| \right)^3$$

, if $|\vec{r}_n \cdot \hat{i} - \vec{r}_{wall}| < \sigma_n$

m : monomer; n : nanoparticle

Velocity Verlet Method

- $\vec{x}^{i+1} = \vec{x}^i + \vec{v}^i \Delta t + \frac{1}{2} \vec{a}^i \Delta t^2$
- $\vec{a}^{i+1} = \vec{F}^{i+1} / m = -\nabla U(\vec{x}^{i+1}) / m$
- $\vec{v}^{i+1} = \vec{v}^i + \frac{\vec{a}^{i+1} + \vec{a}^i}{2} dt$

The error for velocity Verlet method is of the same order as the basic Verlet method, with position error of $O(\Delta t^4)$, and velocity error of $O(\Delta t^2)$

Langevin Dynamics

- $m\vec{a} = -\nabla U - \zeta\vec{v} + \sqrt{2\zeta k_B T}\vec{R}(t)$

Integration Scheme:

- $\vec{x}^{i+1} = \vec{x}^i + \vec{v}^i\Delta t + \frac{1}{2}\vec{a}^i\Delta t^2$
- $\vec{a}^{i+1} = [-\nabla U(\vec{x}^{i+1}) - \zeta\vec{v}^i + \sqrt{2\zeta k_B T}\vec{R}(t)]/m$
- $\vec{v}^{i+1} = \vec{v}^i + \frac{\vec{a}^{i+1} + \vec{a}^i}{2}dt$

- ζ : damping coefficient (energy dissipation due to viscous fluid)

- $\vec{R}(t)$: noise term (thermal fluctuation), a delta-correlated stationary Gaussian process with zero-mean,

- $\langle \vec{R}(t) \rangle = 0$

- $\langle \vec{R}(t)\vec{R}(t') \rangle = \delta(t - t')$

Nondimensionalization

- The following set of quantities are used to nondimensionalize the equations
 - Monomer diameter σ_M
 - Damping coefficient ζ
 - Energy scale $k_B T$
- Other physical quantities are nondimensionalized
 - $t = \tau t^* = \left(\frac{\zeta \sigma_M^2}{k_B T}\right) t^*$
 - $m = \Lambda m^* = \left(\frac{\zeta^2 \sigma_M^2}{k_B T}\right) m^*$
 - $f = \Phi f^* = \left(\frac{k_B T}{\sigma_M}\right) f^*$

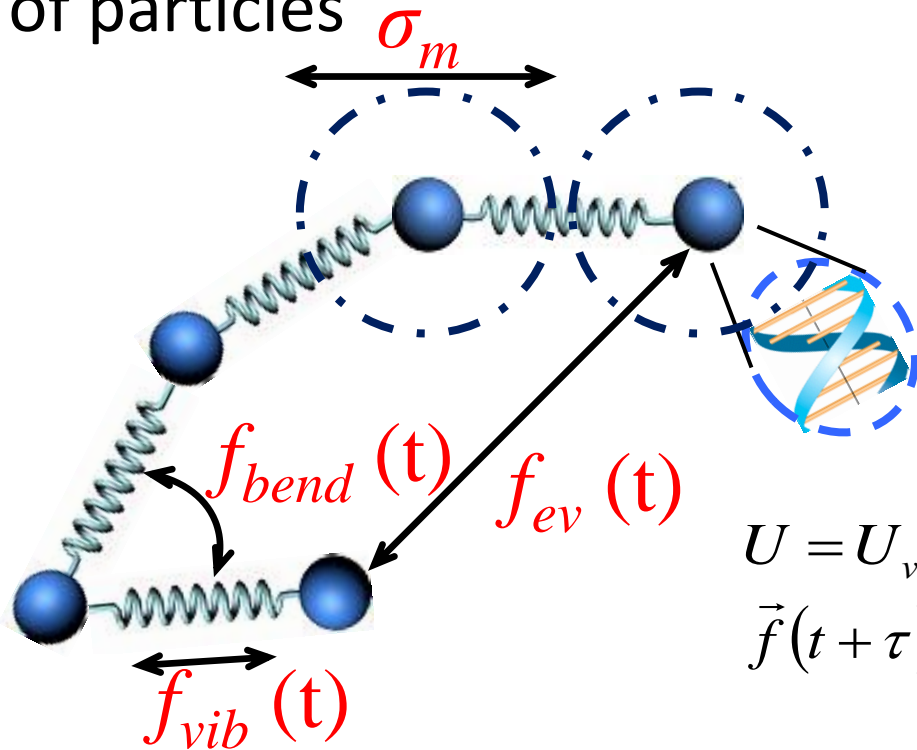
Input Parameters (input.dat)

- `nstep` = # of steps / cycle
- `lattice` = initial configuration. 0=read from config.xyz, 1=stretch config, 2=random config, 3=screw config
- `Ncycl` = # of cycles
- `Dt` = integration time step
- `ELL` = # of monomers
- `BOX_X`, `BOX_Y`, `BOX_Z` = dimensions of the simulation box

Tot step = $nstep * Ncycl * \text{microstep}$, microstep is defined in *int main(...)*

Simulation & DNA Energy Calculation

- Calculating energies and forces
- Updating velocity and position of particles



$$U = U_{vib} + U_{bend} + U_{ev} + U_{wall}$$
$$\vec{f}(t + \tau) = -\nabla U$$

- euler.c
 - $\vec{v}_i(t), \vec{r}_i(t) \rightarrow \vec{v}_i(t + \Delta t), \vec{r}_i(t + \Delta t)$
- toterg.c (Utot)
 - enervib.c (Uvib)
 - enerbend.c (Ubend)
 - ener_ev.c (Uev)
 - wall_force.c (Uwall)

Input Parameters (input.dat)

- **WALL_FLAG** = type of confinement. 0= bulk, 1=y walls, 2=yz walls
- **TEMP** = temperature
- **KV** = bond vibrational energy parameter
- **KB** = bending energy parameter

$$U_{vib} = \frac{k_{vib} k_B T}{2\sigma_m^2} \sum \left(\left| \vec{r}_i - \vec{r}_{i+1} \right| - \sigma_m \right)^2$$

$$U_{bend} = k_{bend} k_B T \sum \left(1 - \frac{(\vec{r}_{i-1} - \vec{r}_i)(\vec{r}_i - \vec{r}_{i+1})}{\left| \vec{r}_{i-1} - \vec{r}_i \right| \left| \vec{r}_i - \vec{r}_{i+1} \right|} \right)$$

Input Parameters (input.dat)

- EPS_M/NP

excluded volume parameter (magnitude) between monomers/nanoparticles

- ALPHA_M/NP

excluded volume parameter (range) between monomers/nanoparticles

$$U_{ev,mn} = \varepsilon_{mn} k_B T \sum \exp \left[-\alpha_{mn} (r_{i,j} - \sigma_{mn}) \right]$$

m-n: monomer-monomer, monomer-nanoparticle

$$\varepsilon_{MN} = \sqrt{\varepsilon_{MM} \varepsilon_{NN}}, \alpha_{MN} = (\alpha_{MM} + \alpha_{NN}) / 2$$

Input Parameters (input.dat)

- **WALL_EPS_M/NP**
wall repulsion parameter (magnitude) between monomer/nanoparticles and wall
- **WALL_ALPHA_M/NP**
wall repulsion parameter (range) between monomer/nanoparticles and wall

$$U_{wall,n} = \varepsilon_{wall,n} k_B T \left(\alpha_n - \left| \vec{r}_n \cdot \hat{i} - \vec{r}_{wall} \right| \right)^3$$

, if $\left| \vec{r}_n \cdot \hat{i} - \vec{r}_{wall} \right| < \alpha_n$

n: monomer, nanoparticle

Input Parameters (input.dat)

- **SIGMA_M/NP** = diameter of monomer/nanoparticle
- **MASS_M/NP** = monomer/nanoparticle mass
- **SEED** = random seed
- **INTG** = integration type, 0 = euler, 1 = implicit BD, 2=velocity verlet

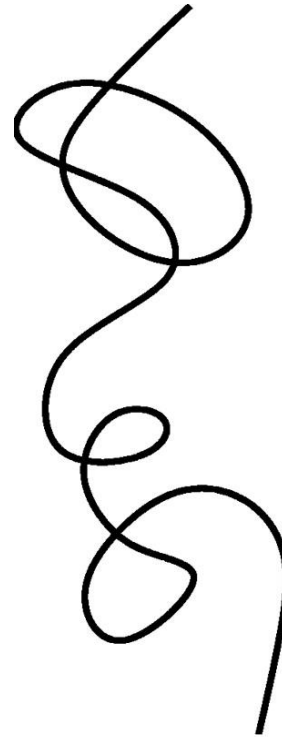
Correlating Simulation to Real System

- In previous slides, the actual value of the quantities are not assigned
- They need to be related to real systems
- The relation of $k_B T$ is straightforward, where T is temperature

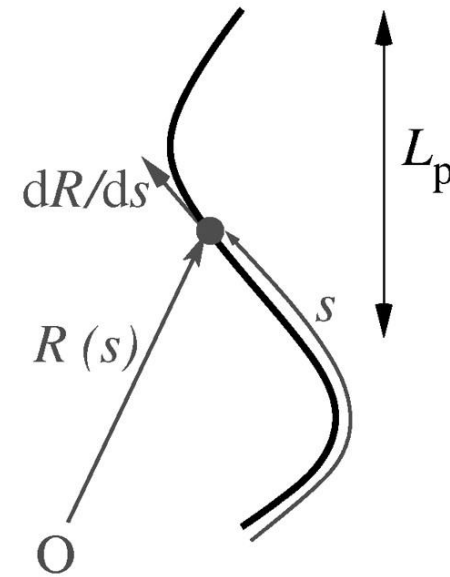
Relating σ_M

- To determine σ_M , simulation results are required
- For a semiflexible chain, with the worm-like-chain (WLC) model, the decay rate of the correlation of tangent vector ($\vec{t}(s) = d\vec{r}(s)/ds$) can be described with the persistence length l_p

$$\langle \vec{t}(s) \cdot \vec{t}(0) \rangle = e^{-s/l_p}$$



$L \gg L_p$



$L \sim L_p$



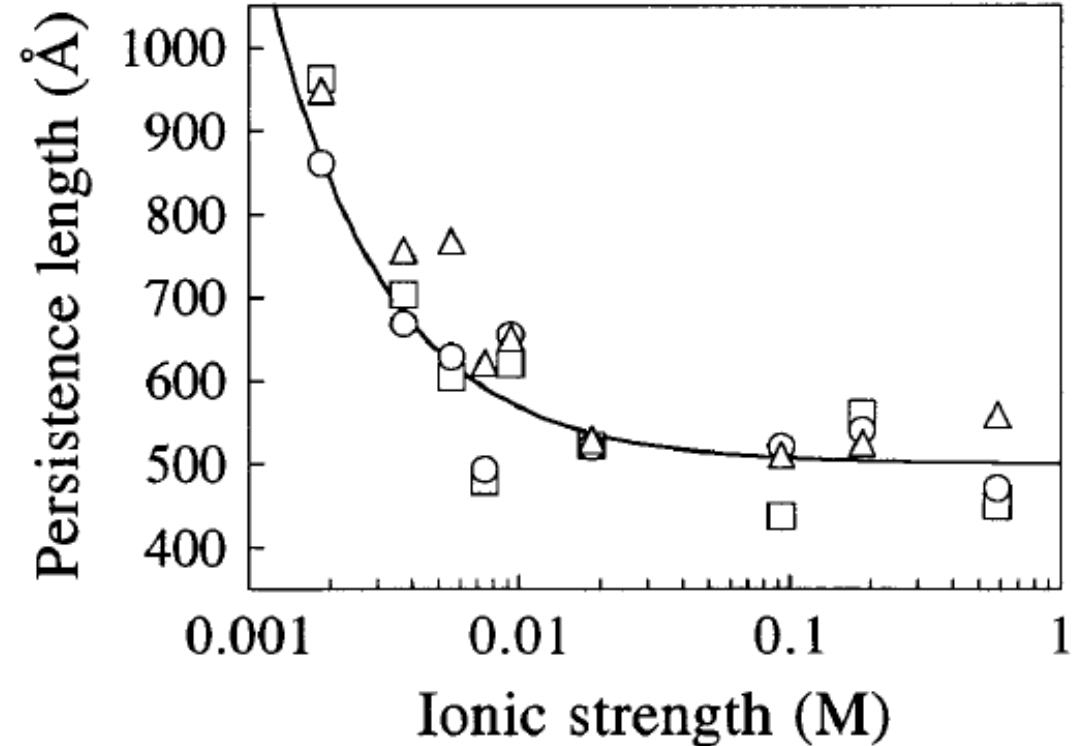
$L \ll L_p$

Relating σ_M

- The persistence length can be calculated in the simulation
- For example, with $k_{bend} = 5$, we find $l_p = 5 (\sigma_M)$
- The persistence length in the simulation can be related to the persistence length of the actual system of interest
- For example, in concentrated monovalent salt solution, dsDNA has persistence length $l_p = 50$ nm
- So in this case, $5\sigma_M = 50$ nm $\Rightarrow \sigma_M = 10$ nm

Relating σ_M

- Different k_{bend} gives different l_p
- Different experimental conditions and polymer of interest correspond to different l_p
- With nondimensional simulation, a single simulation can represent many different experimental conditions
- This is the power of nondimensionalization



Persistence length dependence of dsDNA on ionic strength in monovalent salt.

Baumann et al. (1997). *Proc Natl Acad Sci*, **94**(12), 6185-6190.

Relating ζ

- From Stokes law, $\vec{F}_d = \zeta \vec{v} = 6\pi\eta R \vec{v}$
 - \vec{F}_d : drag force
 - η : dynamical viscosity of the fluid
 - R : particle radius
- $\zeta = 3\pi\eta\sigma_M$ in our case, since $\eta = 1$ cP for water, if we take the result $\sigma_M = 10$ nm from previous analysis, we have $\zeta = 8.39 * 10^{-11}$ kg/s
- Similarly, we can easily relate the simulation to other conditions by using different η for different solvents or temperatures

Relating to Real System

- Other quantities can also be interpreted by similar arguments
- For more detailed explanation, please refer to the additional note on the nondimensionalization of the simulation

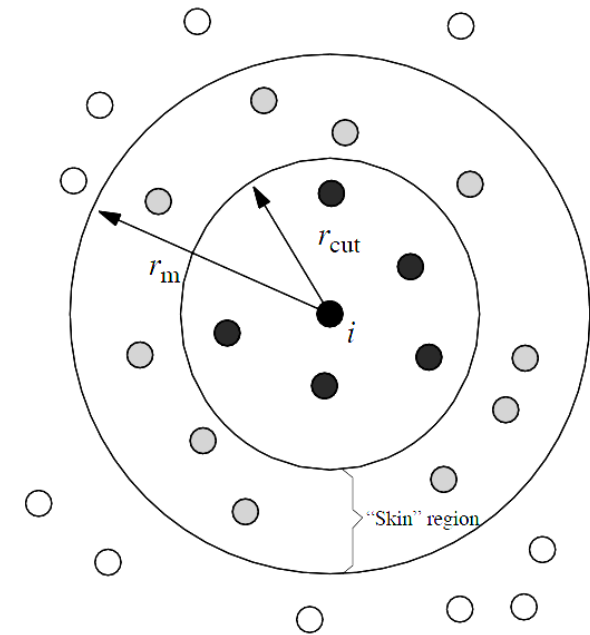
Creating Neighbor List

- Energy/Force Calculation is necessary in Molecular Simulations. The most time consuming part is non-bonded interaction, which is $O(N^2)$.
- For short range forces, there are many pairs who don't interact with each other. Thus, algorithms were developed to reduce the computing cost.
 - Verlet List
 - Cell List
 - Combined List

```
for ( int i = 0 ; i < N ; i++ )
  for ( int j = i+1 ; j < N ; j++ ) {
    F[i] = non_bonded_int(r[i], r[j]);
    F[j] = -F[i];
  }
```

Verlet list

- A list of all particles interacting with a particle is recorded and periodically updated for every particle
- Complexity of tasks
 - Creating neighbor list $\sim O(N^2)$
 - Lists are updated every n_u steps
 - The CPU time to calculate energy using Verlet list is $t_v = cn_v N + c_u N^2 / n_u$
- After optimization, the overall complexity is $\sim O(N^{1.5})$



n_v : number of particles in a list
 n_u : period of list updates
 N : total number of particles
 c : coefficient for calculating energy
 c_u : coefficient for creating list

File Description

File Description

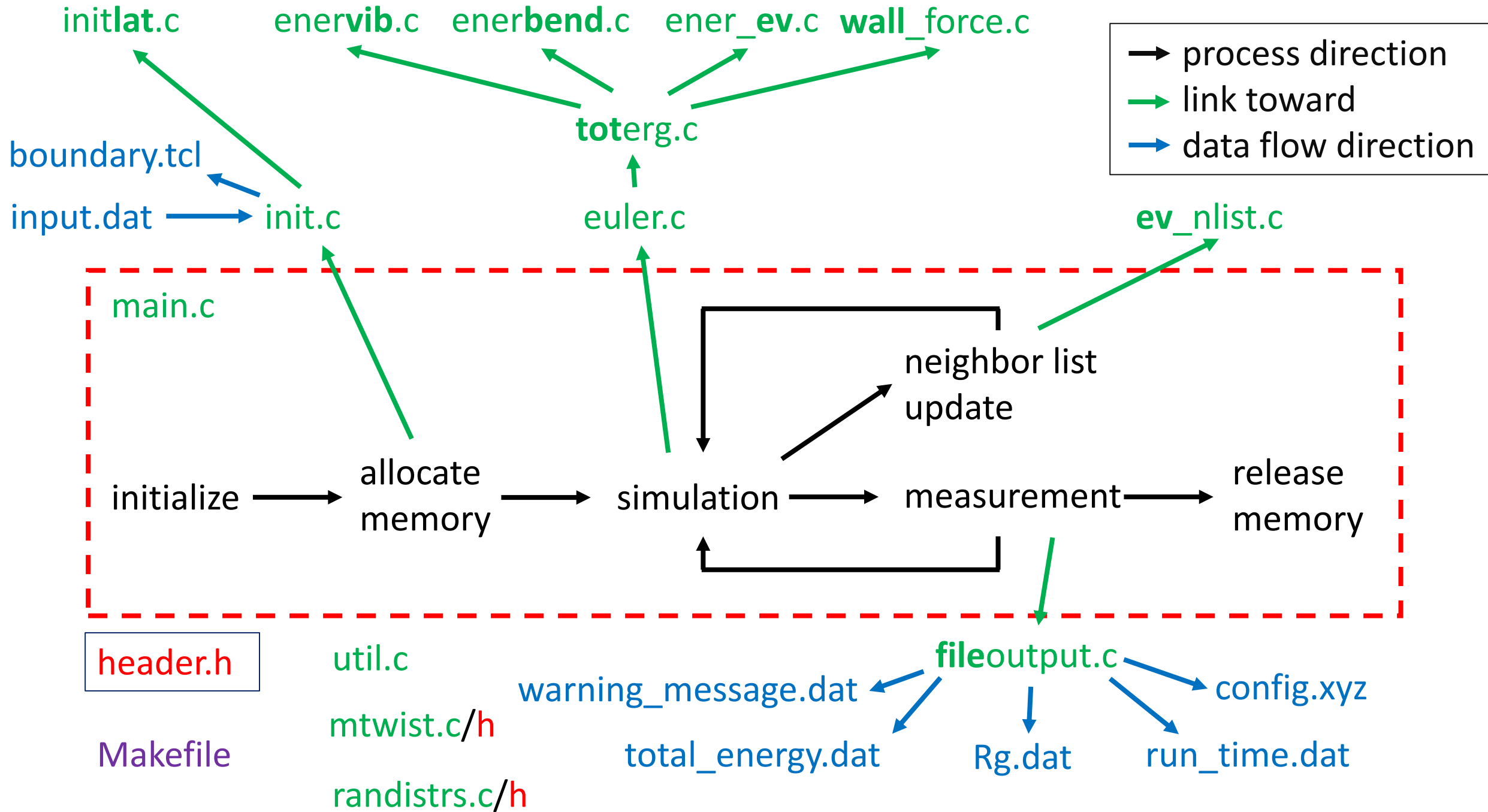
- [header.h](#): defines the global parameters and global functions.
- [main.c](#): the main file that handles initialization, force calculation, trajectory integration, and data output
- [init.c](#): reads in the parameters from input.dat
- [initlat.c](#): initializes the particle positions
- [fileoutput.c](#): analyzes particle configurations to determine polymer size, displacement, and write output to files.
- [randistrs.c/h](#), [mtwist.c/h](#): generating random numbers

File Description

- `euler.c`: integrates the particle trajectories using Euler or Verlet algorithms
- `toterg.c`: calls to evaluate all the energies and forces
- `enerbend.c`: evaluates the bonded chain bending forces
- `ener_ev.c`: evaluates the non-bonded interparticle forces (WCA Potential, Repulsive Morse Potential)
- `enervib.c`: evaluates the bonded particle forces
- `ev_nlist.c`: Use the neighbor list method to evaluate non-bonded interparticle forces
- `wall_force.c`: evaluates forces from the wall boundaries

Measurement (fileoutput.c)

- Recording position of particles, which can later be visualized by VMD.
- Measuring and outputting some properties of particles (e.g. diffusion, molecule's structure, ...)
- `void fileoutput(...);`
 - Outputting files:
 - `config.xyz` (particle configuration)
 - `run_time.dat` (program efficiency)
 - `total_energy.dat` (E_{tot} , E_k , U)
 - `warning_message.dat`
 - `Rg.dat` (properties of polymer)



Visualizing Results

- `vmd config.xyz -e boundary.tcl`
- VMD: Visual Molecular Dynamics
 - Viewing and analyzing the results of molecular dynamics simulations.
 - VMD includes embedded Tcl and Python interpreters.
 - VMD is free

VMD

Molecule List

ID	T	A	D	F	Molecule	Atoms	Frames	Vol
0	T	A	D	F	1LHS (Loggerhead Sea)	2731	1	0
1	A	D	F		1MBA (Sea Hare)	2552	1	0
2	A	D	F		1MBC (Sperm Whale)	2943	1	0
3	A	D	F		1MBS (Common Seal)	2945	1	0
4	A	D	F		1MYT (Yellowfin Tuna)	2539	1	0
5	A	D	F		1WLA (Horse)	2706	1	0

Sequence Alignment

```

(1LHS (Sea Turtle))  XPETQERFAKFKHLTIIDALKSSEEVKXGTVLTLALGRILKQK--NN--KEQELK
(1MBA (Sea Hare))   FFDSANFFADFGKRS--VADIKASPKLRGVSSRIPTRLNEFVINAANAGKMSAMLS
(1MBC (Sperm Whale))XPETLEKFDKFKLKTAEAMKASEDLKXGTVLTLALGALLKX--GX--KEAELE
(1MBS (Common Seal))XPETLEKFDKFKLKSDDMRSEDLKXGTVLTLALGALLKX--GX--KEAELE
(1MYT (Yellowfin Tuna))XPETQKLPKFKAGIA--QADLAGHAAISXGATVLLKLGELLKA--GS--XAAALK
(1WLA (Horse))      XPETLEKFDKFKLKTAEAMKASEDLKXGTVLTLALGALLKX--GX--KEAELE
    40 + 50 + 60 + 70 + 80 + 90
  
```


Phylogenetic Tree

```

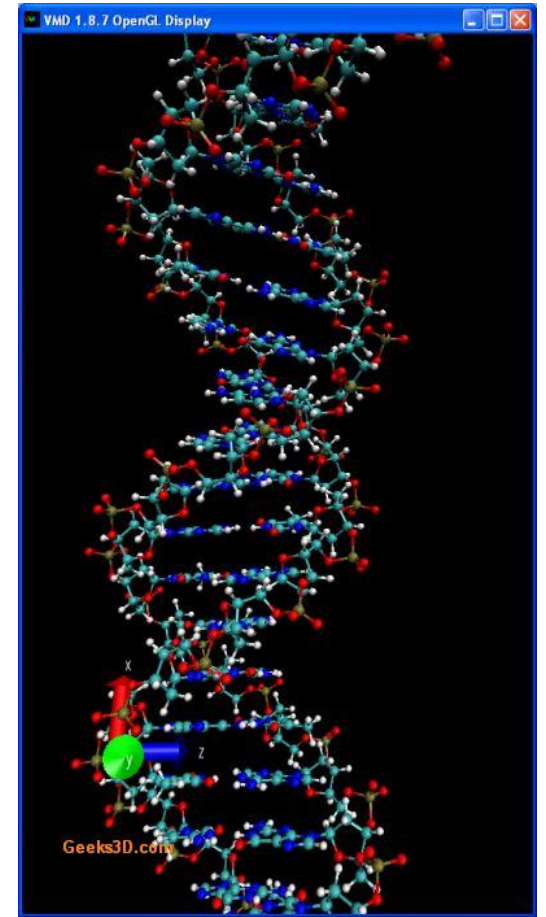
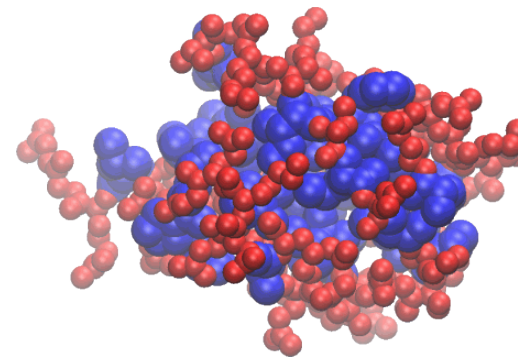
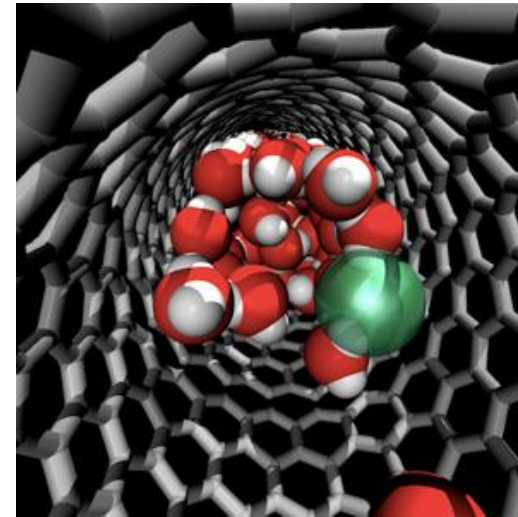
graph TD
    Root --- Node1
    Node1 --- (1MBA (Sea Hare))
    Node1 --- Node2
    Node2 --- (1MBS (Common Seal))
    Node2 --- Node3
    Node3 --- (1MYT (Yellowfin Tuna))
    Node3 --- Node4
    Node4 --- (1WLA (Horse))
    Node4 --- (1MBC (Sperm Whale))
    Node4 --- (1LHS (Loggerhead Sea Turtle))
  
```


RMSD Per Residue Graph

Y-axis: RMSD (0.00 to 6.13)
 X-axis: Residue (0.00 to 159.00)

Legend:

- (1LHS (Loggerhead Sea Turtle)) to (1MBA (Sea Hare))
- (1LHS (Loggerhead Sea Turtle)) to (1MBC (Sperm Whale))
- (1LHS (Loggerhead Sea Turtle)) to (1MBS (Common Seal))
- (1MBA (Sea Hare)) to (1MBC (Sperm Whale))
- (1MBA (Sea Hare)) to (1MBS (Common Seal))
- (1MBC (Sperm Whale)) to (1MBS (Common Seal))

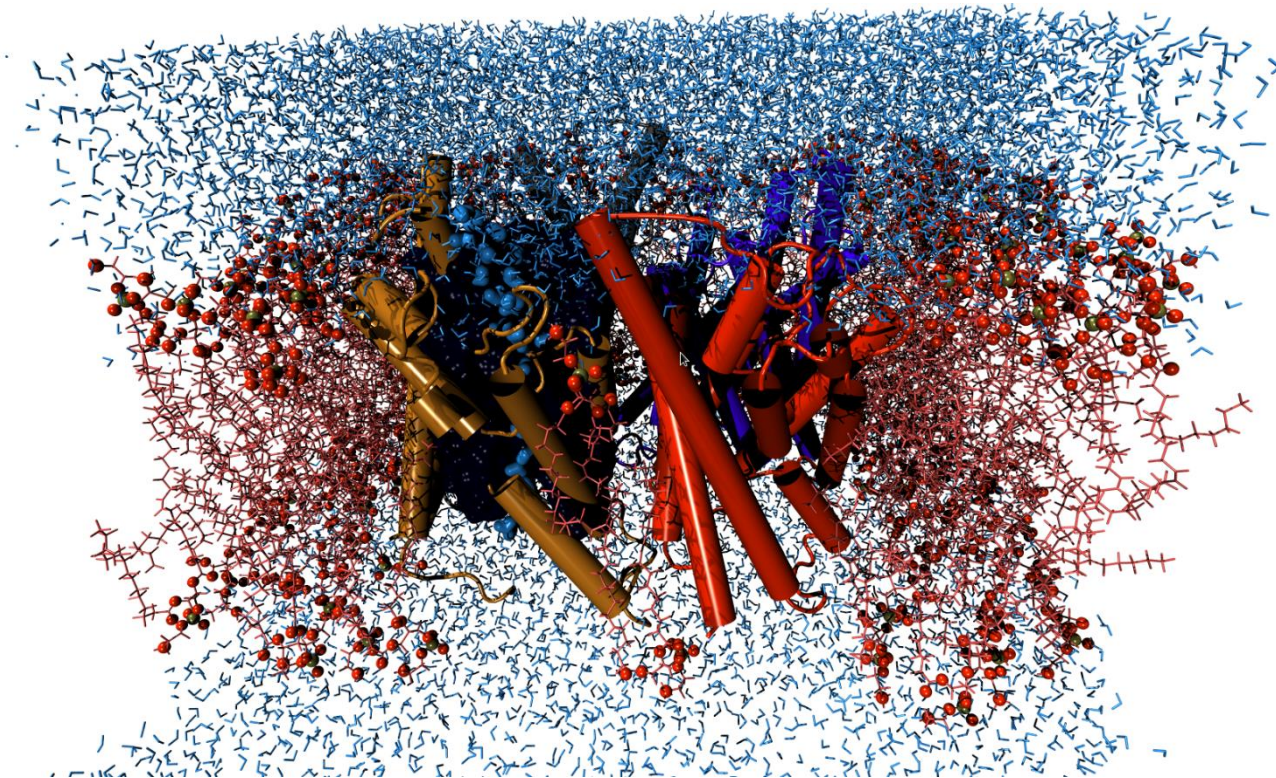


VMD Download and Registration

- For downloading, go to
 - <http://www.ks.uiuc.edu/Development/Download/download.cgi?PackageName=VMD> , or
 - <http://www.phys.tw/~b97202017/vmd-1.9.1.bin.LINUXAMD64.opengl.tar.gz>
- For installing, follow the steps below
 - `cd ~/Download/`
 - `tar -xzf vmd-1.9.1.bin.LINUXAMD64.opengl.tar.gz`
 - `cd vmd-1.9.1/`
 - `./configure`
 - `cd src`
 - `sudo make install`
 - `vmd`

More about VMD

- More tutorial on VMD will be given in future sessions



Any Question?

Additional Note on Nondimensionalization

- The slides for today's session and the additional note can be found on
- <https://softphys.wordpress.com/>

In future sessions

- VMD (visual molecular dynamics)